* Document objects
  + The document object is the root node of the HTML document.
  + The document object is a property of the window object.
  + The document object is accessed with syntax: window.document or just document
* Some methods for documents properties and their descriptions are below.
  + activeElement Returns the currently focused element in the document.
  + addEventListener() Attaches an event handler to the document
  + adoptNode() Adopts a node from another document
  + baseURI Returns the absolute base URI of a document
  + body Sets or returns the document's body (the <body> element)
  + characterSet Returns the character encoding for the document
  + close() Closes the output stream previously opened with document.open()
  + cookie Returns all name/value pairs of cookies in the document
* Objects in Java script
  + Objects are unstructured
  + Anything can be added to an object
  + Objects are created to overcome array’s disadvantage
  + Objects are identified as {key:Value}
* Window objects
  + The window object represents an open window in a browser.
  + If a document contain frames (<iframe> tags), the browser creates one window object for the HTML document, and one additional window object for each frame
* Some examples of methods for objects
  + addEventListener() Attaches an event handler to the window
  + alert() Displays an alert box with a message and an OK button
  + atob() Decodes a base-64 encoded string
  + blur() Removes focus from the current window
  + btoa() Encodes a string in base-64
  + clearInterval() Clears a timer set with setInterval()
  + clearTimeout() Clears a timer set with setTimeout()